**The Kroie Class Tug**

Architect: IAD  
Tech Level: 9

**USP**  
- T-1603421-000000-00000-0  MCr 92.800  100 Tons  
- Bat Bear  
- Bat  
- Crew: 5  
- TL: 9

**Cargo**  
- 3.000 Emergency Low: 2  
- Fuel: 4.000 EP: 4.000  
- Agility: 3  
- Fuel Treatment: Fuel Scoops  
- Backups: 1 x 3G Maneuver Drive 1 x Factor 3 Power Plant

**TONNAGE:** 100- tons standard, 1,400 cubic meters, Flattened Sphere Configuration

**CREW:** Captain-Pilot, 4 space hands

**ENGINEERING:**  
- Jump-0, 3G Maneuver, Power plant-4, 4.000 EP, Agility 3  
- 1-3G Maneuver Backup, 1-Power plant-3 Backup

**AVIONICS:** Bridge, Model/2 Computer

**FUEL:** 1.000 Tons Fuel (0 parsecs jump and 30 days endurance)  
- On Board Fuel Scoops, No Fuel Purification Plant

**MISCELLANEOUS:** 8.0 Staterooms, 2 Emergency Low Berths, 3.000 Tons Cargo

**COST:** MCr 93.728 Singly (incl. Architects fees of MCr 0.928), MCr 74.240 in Quantity

**CONSTRUCTION TIME:** 38 Weeks Singly, 30 Weeks in Quantity

*Class Notes:* Common in the more stellar developed systems. The *Kroie* class tug is a standard for any functioning Class A or B Zhodani star port. The *Kroie* contains additional staterooms for the crews of ships that are being assisted. The tugs are usually controlled and staffed by the system starport authority.

- **Captain-Pilot** - The ship’s master and pilot who oversees the day-to-day operations of the tug. The corresponding spaceport authority usually appoints him and he works on salary. The captain has a stateroom to his or herself.
- **Space Hands** - The space hands handle maintenance and general shipboard duties. They share two man staterooms leaving one as a lounge/recreation room for long recovery operations.